

# East Preston Infant School

## Art and Design Progression Overview



<b>Intent:</b>						
At East Preston Infant School, we aspire for our children to see themselves as artists who can explore and express their emotions, thoughts and ideas through a wide range of different media. We aim for children to develop creativity, skills and knowledge of diverse artists and genres through engaging activities where all children's work and ideas are celebrated.						
<b>Implementation:</b>						
Art and Design is taught through exciting learning opportunities interwoven into our cross-curricular learning journeys. Our Art and Design curriculum is delivered through progressive, skills-based lessons focusing on drawing, painting, print-making, three-dimensional work and mixed media (including textiles, collage and digital art). Through continuous provision, children have opportunities to consolidate their learning and explore their skills independently.						
Through our involvement in the nationwide project of Take One Picture, our children have the opportunity to connect with our wider creative community. Our curriculum also introduces them to a variety of artists, craft makers and designers from different times and places around the world. Evaluation of artists and their own original works of art support children's ability to reflect and make links.						
We actively promote the celebration of our children's artistic achievements through displays within the local community and throughout the school.						
<b>Intended Impact:</b>						
Through Art and Design, the children will learn to:						
<ul style="list-style-type: none"> <li>• develop a sense of self and see themselves as artists</li> <li>• enhance their appreciation and understanding of the world around them</li> <li>• work with a variety of media to produce art</li> <li>• appreciate the work of artists, craft makers and designers from a range of cultures of communities</li> </ul>						
	<b>Drawing</b>	<b>Painting</b>	<b>3D</b>	<b>Collage/Textiles</b>	<b>Print</b>	<b>Digital</b>
<b>Reception ELG (EAD)</b>  <b>Emerging ELG</b>	Create closed shapes with continuous lines and begin to use these shapes to represent objects	Show different emotions in their paintings  Explore colour and colour mixing	Explore different materials freely, to develop ideas about how to use them and what to make	Explore different materials freely, to develop ideas about how to use them and what to make	Experimental printing with hands, feet, found materials  Repeating patterns, random or organised, with a range of blocks/stampers	Take photographs for and of art work  Collect photographs for a theme
	Draw with increasing complexity and detail	Focus artist: Frieda Kahlo	Develop ideas and then decide which materials to use to express them	Develop ideas and then decide which materials to use to express them	Explores and recreates patterns and textures with an extended range of materials	Uses paint programs to create marks  Alter images through collage
	Use drawing to represent ideas like movement or loud noises.	Focus artist: Sam Gilliam	Join different materials and explore different textures	Join different materials and explore different textures		Create images and effects with lines by changing the size of brushes in response to ideas
	Show different emotions in their drawings		Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function		
	Begin to show accuracy and care when drawing					Focus artist: Zara Forman

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	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form, and function		Focus artist: Bridget Riley  Share their creations, explaining the process they have used	Focus artist: Carl Warner  Focus artist: Henri Matisse  Use a range of small tools, including scissors, paint brushes		
<b>Reception Key Vocabulary</b>	colour, mark making, paint, line, paint, digital media, landscape, draw, print, shape, primary colour, sculpture, pastels, blend, form, collage, realistic					
<b>Year One</b>	Experiment with visual elements; line, shape, pattern and colour  Explore shading, using different media  Draw familiar things from different viewpoints  Focus artist: Walter Mason  Focus artist: Franz Anthony	Represent things observed, remembered or imagined, using colour/ mark making tools  Use different types of brushes for specific purposes  Use primary and secondary colours and other hues to create tints and shades  Focus artist: Two Faced Twins – Stella and Gemma Stevens	Create texture using rigid and plastic materials and a variety of tools  Use stimuli to create simple 3D images/models using a variety of tools and materials  Show an awareness of texture, form and shape by recreating an image in 3D form  Focus artist: Aurora Robson  Focus artist: Richard Long	Engage in more complex activities  Has experience of adhesives and joining techniques and decides on the most effective for a given task  Focus artist: Debora Stewart	Explore images through mono printing  Explore images and recreates texture	Use a simple graphics package to create images and effects with lines  Add colour and texture using simple filters to manipulate and create images  Use basic selection and cropping tools  Focus artist: David Mcleod
<b>Year One Key Vocabulary</b>	<b>Build upon Reception vocabulary</b> observational drawing, Pop Art, secondary colour, abstract, contrast, tools, experiment, smudge, digital, animation, texture, shading, structure					
<b>Year Two</b>	Use line, tone and shade to represent things seen, remembered or imagined  Select appropriate media and techniques to achieve a specific outcome  Focus artists: Noemi Safir, Jessica Miller, Alice Baily, George Littlechild	Use primary and secondary colours with the addition of black and white and other hues to create tints and shades  Create different effects by using a variety of tools and techniques such as dots, scratches and splashes  Use different methods, colour and a variety of tools and techniques to express mood	Explore how stimuli can be used as a starting point for 3D work with a particular focus on form, shape, pattern, texture, colour  Look at 3D work from a variety of genres and cultures and develop own response through experimentation  Focus artist: Andy Goldsworthy	Develop awareness of contrasts in texture and colour.  Interpret stories, music, poems and other stimuli  Use the natural environment or townscapes as a stimulus  Embellish, using a variety of techniques, including drawing, painting and printing	Explore colour mixing through printing, using two colours and a variety of materials  Use printing to represent the natural environment  Compare own image and pattern making with that of well-known artists	Record visual information using digital cameras, video recorders  Manipulate and create images for a particular purpose  Focus artist: Arlene Klasky

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